L Number	Hits		DB	Time stamp
1	87	(((voice or speech) and (feature\$ near	USPAT	2003/10/22 12:34
		extract\$4)) and (filter\$3 near2		
		coefficient\$)) and @ad<20000712		
21	68	(((referenc\$3 or control\$4 or simulat\$3)	USPAT	2003/10/22 15:35
		near signal) same (add\$4 or sum\$5) and		
		((adaptive near filter\$3) same (tap near		
		coefficient\$)))		
22	13	(((filter\$3 near coefficient\$) same tap)	USPAT	2003/10/22 15:36
		same (adaptive near control\$4))		
23	127	' '	USPAT	2003/10/22 16:03
		(adaptive same (filter\$3 near	ŀ	
		coefficient\$))) and @ad<20000712		
24	127	',	USPAT	2003/10/22 16:03
		(adaptive same (filter\$3 near		
ĺ		coefficient\$))) and @ad<20000712		
25	49	((interferenc\$3 with cancel\$6) and	USPAT	2003/10/22 16:14
		(adaptive same (filter\$3 near		
		coefficient\$)) and (noise near cancel\$6))	İ	
		and @ad<20000712		
26	. 57	1 , ,	USPAT	2003/10/22 17:06
		(adaptive same (filter\$3 near		
		coefficient\$)) and (echo near cancel\$6))		i
27	39	and @ad<20000712 (((interferenc\$3 with cancel\$6) or (echo	USPAT	2002/10/22 18 00
- '	39	near cancel\$6) or (beamform\$3 or (beam	USPAI	2003/10/22 18:00
		near form\$3))) and (adaptive with		
		coefficient with gain)) and @ad<20000712]
28	619		USPAT	2003/10/22 18:02
	7.7	speech)) and @ad<20000712	051711	2003/10/22 10:02
29	28		USPAT	2003/10/22 18:03
_		speech) and (feature\$ near extract\$3)) and	002112	2003,10,22 10:03
		@ad<20000712		
30	10	((adaptive near filter\$3) and (voice and	USPAT	2003/10/22 18:04
		speech) and (feature\$ near extract\$3) and		
		(loud\$4 or hear\$3)) and @ad<20000712		
32	3	((adaptive near filter\$3) and ((navigat\$3)	USPAT	2003/10/22 18:12
		and speech) and (feature\$ near extract\$3)		
		and (loud\$4 or hear\$3)) and @ad<20000712		
33	22	,	USPAT	2003/10/22 18:14
		and (feature\$ near extract\$3) and (loud\$4	}	
	_	or hear\$3)) and @ad<20000712		
34	7	(navigat\$3 and (speaker\$ near (recognition	USPAT	2003/10/22 18:17
		or identif\$3)) and (feature\$ near		
		extract\$3) and (loud\$4 or hear\$3)) and		İ
<u>_</u>		@ad<20000712		